



Healdsburg Community Services Department, 1557 Healdsburg Ave, Tel: 707-431-3301

2024 ADULT SUMMER SOFTBALL LEAGUE INFORMATION & RULE PACKET

Registration

Registration for all leagues begins on May 1st, 2024

Deadline for team registration is Friday May 24th, 2024

The league Fees are \$670

*There is no refund after the first game

Schedules / Rosters

Rosters must be submitted to the COH Parks & Recreation Dept on the Friday before the first game.

League Play

All Leagues run from June 12th/13th, 2024-August 21st/22nd, 2024. All divisions are tentative and subject to change depending on the number of teams registered and field availability.

Teams will receive a minimum of 8 games. Playoffs will be held on the last week of the scheduled season.

Only Play-Off champions will receive shirts.

Registration Form & Waiver for Adult Softball Programs
Waiver, Release, Assumption of Risk & Indemnity Agreement

Manager/Coach Name:	Team Name:
Home/Work phone:	Cell Phone:
Address	Email:
City	
Zip	
Division: Wed/Thur	
Payment: <input type="checkbox"/> Check <input type="checkbox"/> Visa <input type="checkbox"/> MasterCard CC#	
Exp. Date: ____/____	

Participant Release Form

The City of Healdsburg Community Services Department staff reserves the right to photograph facilities, activities, and program participants for potential future use. All photos will remain the property of the City of Healdsburg.

In consideration of the acceptance of my application for entry into the above event I, the undersigned participant (if 18 years of age or older), or parent or guardian of above named participant in the City of Healdsburg community services program(s), hereby agree that the named participant be allowed to participate in the activity(ies), class(es), or event(s) described on this registration form and in the program brochure. I have been informed of the risks involved in such participation, including but not limited to, temporary and/ or permanent injury to the property, person, and/or death because or on account of such participation. On behalf of myself and the above-named participant, I hereby waive any and all claims for damages of any kind whatsoever against the City of Healdsburg, its officers, employees, contract instructors and community organizations co-sponsoring programs, arising out of or incidental to participation in any of the above-named activity(ies), class(es), or event(s). I further understand that accidents and injuries can arise out of the event; knowing the risks, nevertheless, I hereby agree to assume those risks and to release and hold harmless all of the persons or agencies mentioned above who (through negligence or carelessness) might otherwise be liable to me (or my heirs or assigns) for damages. It is further understood and agreed that this waiver, release, and assumption of risk is to be binding on my heirs and assigns. I further authorize qualified physicians to render emergency medical treatment or care if they deem necessary for the participant because of illness or accident which occurs during the course of any of the above-described activity(ies), class(es), or event(s).

Signature_____

Date_____



CITY OF HEALDSBURG~COMMUNITY SERVICES DEPARTMENT

1557 Healdsburg Avenue, Healdsburg, CA 95448 ~ (707) 431-3301 ~
 Fax (707) 431-2852

Website: cityofhealdsburg.org

ADULT SPORTS LEAGUE ROSTER/AGREEMENT

SPORT: LEAGUE DATES:	<input type="checkbox"/> MEN <input type="checkbox"/> COED
MANAGER:	TEAM NAME:
ADDRESS:	(H) ()
	(W) ()
CITY/STATE/ZIP:	EMAIL:
MANAGER SIGNATURE _____	DATE: _____

I, as a participant in the above-named tournament/League, have carefully read the agreement, waiver, and release on reverse of this page and fully understand its contents. I am aware that this is a release of liability and a contract between myself and the City of Healdsburg Community Services Department, and I sign it of my own free will.

PLAYER'S NAME (Print)	DOB	ADDRESS	CITY/ZIP	PHONE	*Pd
1.					<input type="checkbox"/>
Sign					
2.					<input type="checkbox"/>
Sign					
3.					<input type="checkbox"/>
Sign					
4.					<input type="checkbox"/>
Sign					
5.					<input type="checkbox"/>
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6.					<input type="checkbox"/>
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7.					<input type="checkbox"/>
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12.					<input type="checkbox"/>
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13.					<input type="checkbox"/>
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14.					<input type="checkbox"/>
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15.					<input type="checkbox"/>
Sign					
16.					<input type="checkbox"/>
Sign					



**CITY OF HEALDSBURG~COMMUNITY SERVICES DEPARTMENT
SPORTS TOURNAMENT/LEAGUE**

AGREEMENT, WAIVER AND RELEASE

Roster and Agreement must be signed on the Reverse Page by the Player in His/Her own handwriting. ALL players signing this roster agree to play with this team until released by the Manager of this team.

AGREEMENT, WAIVER AND RELEASE

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Team representative's signature: _____

Printed name: _____



Building Community through People, Parks & Recreation

PLAYER'S CODE OF CONDUCT

The following "Player's Code of Conduct" has been adopted by the City of Healdsburg Community Services Department. These rules of conduct will apply to all players and managers and will be strictly enforced in all practices, games and tournaments.

1. NO PLAYER SHALL: At any time lay a hand upon, shove, or threaten an official. Officials are required to immediately suspend player from further play and report such player to the League Coordinator. Such player shall remain suspended until his/her case has been considered by the League Coordinator.

MINIMUM PENALTY: Suspension from two league games and placed on probation for remainder of the season.

MAXIMUM PENALTY: Suspension for the season and/or assault charges filed.
2. NO PLAYER SHALL: Refuse to abide by official's decision. Officials are required to immediately suspend player from further play and report such player to the League Coordinator. Such player shall remain suspended until his case has been considered by the League Coordinator.

MINIMUM PENALTY: Placed on Probation for the remainder of the season.

MAXIMUM PENALTY: Suspension for one league game and placed on probation for remainder of season.
3. NO PLAYER SHALL: Be guilty of objectionable demonstrations of dissent at official's decision by throwing gloves, ball, or bats during warmups or game play.

MINIMUM PENALTY: Warning by the official.

MAXIMUM PENALTY: Removal from the game and/or one game suspension.
4. NO PLAYER SHALL: Discuss with an official, in any manner, the decision reached by such official, except the manager or captain.

MINIMUM PENALTY: Warning by the official

MAXIMUM PENALTY: Removal from the game.
5. NO PLAYER SHALL: Be guilty of using unnecessarily rough tactics in the play of the game against the body or person of an opposing player. Officials are required to immediately suspend players from further play and report such player to the League Coordinator.

MINIMUM PENALTY: Place on probation for the remainder of the season.

MAXIMUM PENALTY: Suspension for one league game and place on probation for remainder of season.
6. NO PLAYER SHALL: Be guilty of physical attack as an aggressor upon any player,

official, or spectator. Officials are required to immediately suspend player from further play and report such player to the League Coordinator. Player will remain suspended until his case has been considered by the League Coordinator. Players who are the recipient of attack and fight back will be dealt with on an individual basis; however, the penalties listed below may be incurred.

- MINIMUM PENALTY: Suspended from program for period of one year.
- MAXIMUM PENALTY: Suspension for life and/or assault charges filed.
7. NO PLAYER SHALL: Be guilty of an abusive verbal attack upon any player, official, or spectator. Officials are required to immediately suspend player from further play and report such player to the League Coordinator.
- MINIMUM PENALTY: Placed on probation the remainder of the season.
- MAXIMUM PENALTY: Suspension from two league games and placed on probation for the remainder of the season
8. NO PLAYER SHALL: Appear upon the field of play at any time in an intoxicated condition. Officials are required to immediately suspend player from play and report such player to the League Coordinator.
- MINIMUM PENALTY: Suspension for two league games and placed on probation for the remainder of the season.
- MAXIMUM PENALTY: Suspension for the remainder of the season.
9. NO PLAYER SHALL: Use profane, obscene, or vulgar language or gestures at any time.
- MINIMUM PENALTY: Warning from official.
- MAXIMUM PENALTY: Removal from the game and/or placed on probation for the remainder of the season.
10. NO PLAYER SHALL: Smoke while on school grounds.
- MINIMUM PENALTY: Warning from official.
- MAXIMUM PENALTY: Removal from the game.
11. No alcoholic beverages of any kind are allowed on the field, in the dugout, or in the dugout area. Players/Fans are not allowed to consume alcohol in the spectator area at any time.
- MINIMUM PENALTY: Warning from official and/or removal from game.
- MAXIMUM PENALTY: Suspension from league.
12. LEAGUE COORDINATOR SHALL: Have the power and full discretion of imposing penalties on all violations of Player's Code of Conduct. In any violation not included in said code, the penalty shall be at the discretion.

of the League Coordinator. League Coordinator will use this as a guideline for infractions and may impose any penalty deemed fit.

13. NO TEAM OR TEAMS SHALL: Engage in physical aggression upon each other, officials, staff or spectators. Officials shall immediately suspend play and report, in writing, the incident to the League Coordinator.
- MINIMUM PENALTY: Forfeiture of game by one or both teams involved and probation for the remainder of the season.
- MAXIMUM PENALTY: Removing of one or both teams for the remainder of the season.
14. No manager, team captain, or team representative shall, at any time, falsify the identification of any player or person on an official league, game, or tournament sports roster. Such falsification, intentional or otherwise, and with or without that player or person's knowledge, shall be just cause for disciplinary action.
- MINIMUM PENALTY: Suspension for a period of one game and placed on probation for a period of one year.
- MAXIMUM PENALTY: Placed on probation for a period of one year.
- A. Any player placed on probation and reported again for violation the "Code of Conduct" will be suspended for the remainder of the season.
- B. Any player removed from a game must leave the facility immediately (out of sight and out of sound). Failure to do so will result in further suspension.
- C. Appeals to any violation may be lodged with only the League Coordinator who will decide the matter.
- D. Procedure to get off of prolonged suspension: Players, after being suspended for one year, may appeal to the League Coordinator for review of their case and reinstatement to the program. A Letter must be written to the League Coordinator asking for this review.
- E. All managers are held responsible for their players' actions of play, knowledge of league rules, player contracts, and knowledge of the "Player Code of Conduct".
- F. Officials are to be interpreted as any staff assigned to the program and/or facility and to include school staff.
- G. There is no refund of costs either individual or team



RULES

It is every manager's, coach's, and player's responsibility to know the rules and abide by them. It is also every player's responsibility to respect and cooperate with the officials. It is the duty of the team manager to ensure proper behavior on the part of his/her team's fans. The team manager is ultimately responsible to the City of Healdsburg staff for all the above. All infractions will be governed by the Players Code of Conduct.

LEAGUES AND SCHEDULES

- 1) The number, classification, and type of league shall be determined by the Healdsburg Community Services Department. The leagues are designed for recreational play. The purpose is to provide the participants with the chance to play softball for enjoyment and relaxation. The rules are designed to allow fair and safe play for everyone involved.
- 2) Teams must play at the time, place, and date specified on their schedule. No team shall be given special concessions on fields, game times, or night of play. Teams who can only play on certain nights must be ready to adjust themselves to the caliber of the league that the League Coordinator has set up for their team for any night.

TEAM AND PLAYER ELIGIBILITY

- 1) All teams must have a minimum of 12 players on their roster when submitted. Player information must be completed with signature or player will be deleted from roster.
- 2) The maximum number of players per team is 22 (including manager if they play).
- 3) Only players who have signed the roster and/or the player addition form are eligible to play.
- 4) Players may not play on more than one team per league.
- 5) Hardships- will be accepted when teams are down to eleven players or on an individual bases. A letter must be submitted to the Recreation Supervisor requesting to add additional players and release the players causing the hardship.
- 6) No pickup players allowed. Penalty: Suspension of manager and pick up player
- 7) No player under 18 years of age will be allowed to participate in league play.
- 8) If adding a new player to the team's roster the manager of the team must check in with the Rec Coordinator by 1pm or Adult Softball Liaison by half hour of the game on the day of the game. The roster addition sheet must be presented with players names and information. Any additions without the addition sheet will not be allowed to play in the game.
- 9) Playoff Eligibility: A player must play 5 games on their primary team to be eligible for the playoffs. If a player has played less than 5 games within the season, they will not be eligible to be put onto a playoff roster. If a player is found to be playing in a playoff game and did not play 5 or more games within the regular season the player will be automatically ejected from the game.

RULES AND REGULATIONS

Game Rules

- 1) Official ASA (Amateur Softball Association) Rules will be used except where City of Healdsburg Community Services Dept. Rules apply.

- 2) Home team will be responsible for shagging foul balls and home runs.
- 3) A strike out mat will be used to aid the umpire.
 - i. The mat replaces the strike and is placed behind home plate. A pitched ball with proper arch that hits a majority of the plate/mat will be a strike. If the ball misses the plate/mat it will be called a ball.

3) COED RULES: See Coed rule section at end of this packet.

4) Game Time:

a. There will be no new inning started after 65 minutes. Once an inning is started you **MUST** finish that inning. (If Home team is winning then they just need to get the Visitors out to complete the game. If Visitors take the lead, then the Home team shall receive their full 3 outs before the game is over)

5) Batting Order:

- a. If a player leaves the game or is thrown out of the game and can't bat, and there is no player to replace that person, the team will be credited with an out. All subsequent at bats would be passed over without penalty. Managers must announce to umpire and opposing team of the line-up change.
- b. Removing the player from the score sheet and notifying the opposing manager is the manager's responsibility.

6) Courtesy Runner:

- a. A team may have three courtesy runners per game for any reason; however, a runner may not run twice within an inning. Courtesy Runner must always be the last player out.
- b. If the runner comes to bat while they are running, an out will be declared.

7) Line-Up Substitution (Players must be present to be in the Batting Order)

- 1) Late players must be added to the end of the batting line up when they arrive. Please inform umpire and opposing team manager.
- 2) Re-entry rule: Any of the starting players may be withdrawn and re-entered once, provided such player occupies the same batting position whenever they are in the line-up.

8) Home Run Rule:

- a. 7 homeruns per team will be allowed for each game.
- b. Excessive home runs are counted as an out.

9) Base Running:

- No bunting
- No stealing in any league.
- No leading off

10) FORFEITS

- i. Teams must start and finish their game with a minimum of eight players or the game will be forfeited.
- ii. Game time is forfeit time. Forfeits will not be re-scheduled.
- iii. Any team forfeiting two games will be placed on probation for the remainder of the season. Once on probation for excessive forfeitures, a team that forfeits a third game will be subject to removal from the league and relinquishment of all fees.
- iv. There will be no postponement of games unless approved by the League Coordinator. Playing in another league or tournament shall not be considered sufficient reason to reschedule a game or withhold a forfeit.

11) Playoffs

Playoff Eligibility:

- a. A player must play 5 games on their primary team to be eligible for playoffs. If a player has played less than 5 games within the season, they will not be eligible to be put onto a playoff roster. If a player is found to be playing in a playoff game and did not play 5 or more games within the regular season the player will be automatically ejected from the game.
- b. Tie-Breaking procedures:
 - a. Head-to-Head- who won the game between the tied teams.
 - b. The run differential.
 - c. Least number of runs given up during the games played between the tied teams.
 - d. Least number of runs given up in all league games.
- c. Playoff Champions will receive 16 championship tee shirts.
 - a. Men's Leagues will receive 4 L, 8 XL, and 4 XXL
 - b. Coed Leagues will receive 6 M, 6 L, and 4 XL
 - c. Additional shirts can be purchased for \$10.

12) PROTESTS

- i. Protests shall be based on interpretation of rules only. Decisions involving the judgment of umpires shall not be received or considered.
- ii. A written protest must be submitted to the City of Healdsburg Parks & Recreation Dept. no later than 5:00pm of the first City of Healdsburg working day following the protested game. Protests must be clearly written and accompanied by a \$10 fee. If the protest is upheld, the fee shall be returned. Protests must be stated at the point of contention (before the ball is put into play) and official(s), scorekeeper, and opposing team manager must be notified as to the exact rule being protested.
- iii. Protest of player eligibility must be filed together with evidence of the violation with the City of Healdsburg Parks & Recreation Dept. No protest fee is required.

13) INSURANCE

- i. Persons or players participating in the activities sponsored by the City of Healdsburg are not covered in any way for personal liability, property damage, medical injuries, etc. This means that persons competing in this program do so at their own risk (for further information see liability waiver on back of roster).

14) MISCELLANEOUS INFORMATION

- i. All Coed games will have one umpire; Men, one umpires. If no umpire shows, the teams will play a practice game and the game will be rescheduled.
- ii. Rain: Managers and players may call the City of Healdsburg office at (707) 431-3301 if they are in doubt as to the status of their game.
- iii. Uniforms or matching shirts are recommended for players in all leagues but are not required. The City of Healdsburg does require all shirts to be of appropriate family material. The City of Healdsburg reserves the right to ask any team to change shirts or jerseys. If teams do not remove offending shirts the entire team is subject to removal for the league and forfeiture of fees.
- iv. Teams are responsible for their own cleanup after games.
- v. Bat boys/girls or other children will not be allowed on the field or in the dugout.

15) Alcohol/Tobacco

- i. Players are not allowed to consume any type of alcoholic beverage while their game is in progress. Any player found to be drinking on the field, in the dugout, or outside the field of play while their game is in progress will be ejected from the game and the "Code of Conduct" rules will be enforced.
- ii. Alcoholic beverages may not be possessed, consumed, or sold in or on any public school or grounds.

16) SAFETY

Sliding: No sliding, automatic out
Diving back to the base is allowed.

-If a runner has over run a base they will be allowed to dive back to the base

Collision Rule:

- 1) When a defensive player has the ball, the runner must avoid contact with the defensive player. Offensive player must veer off or stop when a play is being made.

17) Equipment rules

- 1) Metal cleats are not allowed in any COH Softball league.
- 2) Shoes and shirts must be worn by all players.
- 3) Double first bases will be used.

- 4) All Miken Ultra Bats are banned for all City of Healdsburg Parks & Recreation league play.
- 5) Please see end of paper for specific bat rules.

18) SPORTSMANSHIP

- 1) It is expected that all participants of the Adult Softball Program will abide by the rules stated in the "PLAYERS CODE OF CONDUCT". Failure to do so will result in the designated disciplinary action.

COED LEAGUE SPECIFIC RULES

All other rules previously stated in the "Rules and Regulations" also pertain to the Coed's Softball Program. Listed below are the additional rules that pertain only to the Coed Leagues.

1) Gender Requirements

1. Teams can play an equal number of male and female players, but males cannot outnumber females at any time on the defensive field.
2. No more than five men defensive players can be in the game at any one time. If a team is short players, more women can play than men. Example: four men, six women.
3. Teams are required to have seven players to start the game. A minimum of four of those seven must be female.
4. Males must bat on their non-normal hitting side. Managers will indicate L or R for which handed side each male will bat. This will be based on the honor system. If the batter played in a Men's league and normally bats right-handed then he must bat left-handed in this league. Abuse of this rule could result in a 1 game suspension for both Manager and player!

2) Batting Order

- a. Teams must bat players in alternate order. (male, female, male, female)
- b. Whether you are batting more girls or guys, the order will always rotate girl/guy/girl or guy/girls/guy. Example: You no longer have to bat girl/girl/girl at the end of your order if you have more females
- c. In the event there are not five men batters present in the batting order, they must bat in the top of the line-up provided a female is between the males in the batting order. At no time may two males bat back-to-back. Penalty: Forfeiture of game.
- c. If there is a shortage of female players, those female players who are playing are allowed to bat more than one time in an inning. Male

players will continue to bat every other spot.
Only 12 offensive slots per inning.

- d. If a female is removed from the game and there is no substitute resulting in two males batting back-to-back, the following male batter must be removed from the game. An out will be declared where the removed players would have batted the first time in the batting order. NOTE: All subsequent at bats, the player will be removed from the lineup and no outs will be recorded. Teams must notify the official scorekeeper, opposing team and umpire.
- e. First time through the batting order the line up may be changed to accommodate late arriving players provided their spot has not batted.
- f. Players who are being substituted may not bat any earlier than their original spot in the batting order when they return to the lineup.
- g. All players in the field must bat. Players may not take an out.

3) Defensive Rules

- a. Positions will be broken into 3 groups.
Pitcher/Catcher consisting of 1 male and 1 female.
Infielders consisting of 2 males and 2 females.
Outfielders consisting of 2 males and 2 females.
You may play the female/male breakdown in ANY order you prefer but once you start an inning you must remain in those positions for the entire inning.

Exceptions:

- If a team has eight (8) or less players, the team does not have to provide a defensive pitcher.
- If a team has four (4) male players or less, the team has the option of the pitcher and catcher positions being a female.
- If a team has three (3) male players or less, the team must play them at 2 infield positions (not next to one another) and 1 outfield position.

Defensive rules continued:

- b. The defensive outfield positions must include two women and two men in any order if there are enough players. If a team is short players and has three outfielders, a minimum of one must be of each gender.
- c. No infielder may play any batter inside the baselines between first, second and third base. All male infielders must play on the infield dirt and be able to play their defensive position until the ball is hit. Penalty: Delayed

dead ball call on any batted ball—all runners must advance at least one base, or no pitch is declared and batter bats again.

4) Home Plate:

- a. Defensive catcher must make the first attempt at plays made at home.
- b) Any player is allowed to take the throw at the plate if the first throw gets by the defensive catcher and they must retrieve the ball. Penalty: Run scores.
- c) Third Base Commitment line. A line 20' past third base is marked; therefore, no runner may cross this line and return to third base.
- d) Delayed Dead Ball Call. The ball is alive until the play is over, then the runner is called out (if it is the third out, batter will be called out immediately-no delayed dead ball.)

5) Collision Rule:

- a. NO SLIDING AT ANY TIME.
Penalty: Player is out.
- b. Diving back into a base will be allowed if a base has been overrun.
- c. Offensive players must attempt to avoid contact with the defensive player. Penalty: Runner is out.
Ejection from the game if umpire decides collision was flagrant.

6) Equipment rules

- a. Metal cleats are not allowed in any COH Softball league.
- b. Shoes and shirts must be worn by all players.
- c. Double first bases will be used.
- d. All Miken Ultra Bats are banned for all City of Healdsburg Parks & Recreation league play.

7) SPORTSMANSHIP

It is expected that all participants of the Adult Softball Program will abide by the rules stated in the "PLAYERS CODE OF CONDUCT". Failure to do so will result in the designated disciplinary action.

8) Alcohol and Tobacco

- a. Alcoholic beverages may not be possessed, consumed, or sold in or on any public school or grounds.
- b. Players are not allowed to consume any type of alcoholic beverage while their game is in progress. Any player found to be drinking on the field, in the dugout,

or outside the field of play while their game is in progress will be ejected from the game and the "Code of Conduct" rules will be enforced.

9) MISCELLANEOUS INFORMATION

- a. All Coed games will have one umpire: Men, two umpires. If no umpire shows, the teams will play a practice game and the game will be rescheduled.
- b. Rain: Managers and players may call the City of Healdsburg office at (707) 431-3301 if they are in doubt as to the status of their game.
- c. Uniforms or matching shirts are recommended for players in all leagues but are not required. The City of Healdsburg does require all shirts to be of appropriate family material. The City of Healdsburg reserves the right to ask any team to change shirts or jerseys. If teams do not remove offending shirts the entire team is subject to removal for the league and forfeiture of fees.
- d. Bat boys/girls or other children will not be allowed on the field or in the dugout.

10) Playoffs

Playoff Eligibility:

- a. A player must play 5 games on their primary team to be eligible for playoffs. If a player has played less than 5 games within the season, they will not be eligible to be put onto a playoff roster. If a player is found to be playing in a playoff game and did not play 5 or more games within the regular season the player will be automatically ejected from the game.

Tie-Breaking procedures:

- a. Head-to-Head- who won the game between the tied teams.
- b. The run differential.
- c. Least number of runs given up during the games played between the tied teams.
- d. Least number of runs given up in all league games.

Shirts

Champions will receive 16 championship tee shirts. The Winning Manager will be asked to let staff know sizes of shirts needed.

11) PROTESTS

- a. Protests shall be based on interpretation of rules only. Decisions involving the

- judgment of umpires shall not be received or considered.
- b. A written protest must be submitted to the City of Healdsburg Parks & Recreation Dept. no later than 5:00pm of the first City of Healdsburg working day following the protested game. Protests must be clearly written and accompanied by a \$10 fee. If the protest is upheld, the fee shall be returned. Protests must be stated at the point of contention (before the ball is put into play) and official(s), scorekeeper, and opposing team manager must be notified as to the exact rule being protested.
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Bat Rules 2021

All bats MUST be single wall Aluminum only! NO Double wall, Composite, Half and Half, or Miken Ultra bats are allowed!! Hint: If the bat costs more than \$200 it is probably illegal.

All bats will be checked by City of Healdsburg staff and umpires before the beginning of each game. Players arriving late to play must also have their bats checked. A list of approved bats for each game will be kept by a member of staff. Any player found using a bat that was not approved prior to the beginning of the game will be ejected from the game along with the team manager. There will be no exception to this rule.

ALL bats must have the ASA stamp (See below). Any bat that does not have a stamp will not be allowed.

Bats must be on the approved list and not on the "banned" list. There will be a copy of both available at all games.

Additional information can be found at:

http://www.asasoftball.com/about/certified_equipment.asp

Approved stamps:



